

OTHER OPENING BIDS

	HCP	see Note	Min length	CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
1♣	9+	<input type="checkbox"/>	4		<i>Splinters.</i>	1.1
1♦	9+	<input type="checkbox"/>	4			
1♥	9+	<input type="checkbox"/>	4		<i>Splinters</i> <u>2NT = game-forcing Jacoby</u>	1.2
1♠	9+	<input type="checkbox"/>	4			
3 bids	0+	<input type="checkbox"/>	6	3NT = solid minor		
4 bids	0+	<input type="checkbox"/>	7			

*(Please enter your normal HCP range in the HCP column. Please tick box if you have any special agreements involving different values in particular positions (e.g. light openings in third seat) and include further details under Supplementary Details).

DEFENSIVE METHODS AFTER OPPONENTS OPEN

Opponents Open A Natural One of a Suit	CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
Simple overcall	7+, 5+ cards		
Jump overcall	Weak, 6-card suit		
Cue bid	Michaels		1.3
1NT	Direct	15-18	As 1NT
	Protective	11-14	
2NT	Direct	2 lowest unbid suits	As opening 2NT
	Protective	20-22	
Opponents Open With	DEFENSIVE METHODS	SPECIAL RESPONSES	Notes
Strong 1♣			
Short 1♣/1♦	Treat as natural		
Weak and Strong 1NT	Landy: 2♣ shows both majors	2♦ shows equal length	
Weak 2	Dbl for take-out; 2NT=16-18		
Weak 3	Dbl for take-out		
4 bids	Dbl for take-out		
Multi 2♦	Dbl: 13-15 or 19+; 2NT=16-18		

SLAM CONVENTIONS

Name	Meaning of Responses	Action over interference
Roman Key Card Blackwood 1430	5♣=1/4, 5♦=0/3, 5♥/♠=2/5 without/with trump queen. 5NT asks for # kings	Dbl=0/3, pass=1/4, etc
Minorwood	Over an opening 1NT/2NT, 4♣/♦ is RKCB in the bid suit	

COMPETITIVE AUCTIONS

Agreements after opening of one of a suit and overcall by opponents:

Level to which negative doubles apply	3♣
Special meaning of bids	
Exceptions/other agreements	

Agreements after opponents double for takeout:

Redouble	10+	New suit	Forcing	Jump in new suit	Fit-jump
Jump raise	Pre-emptive	2NT	Good raise	Other	

Other agreements concerning doubles and redoubles:

Doubles are for take-out unless: we have a fit; we have pre-empted; we are doubling a naturally-bid NT

OTHER CONVENTIONS

Fourth-suit forcing [but 1♠ is natural]
1NT rebid = 15-17 with 2♣ checkback. 2NT jump rebid is 18-19, with 3♣ checkback.
After 1X-2Y, 2NT rebid is game-forcing, 3NT = flat 15/16
Unassuming cue-bids (show good raise of partner's suit or very strong hand)
Directional asking bids

SUPPLEMENTARY DETAILS [1]

(Please cross-reference where appropriate to the relevant part of the card and continue on back if needed)

1.1	<i>Splinter jump shows support for partner [min 4] with typically singleton in bid suit. A splinter bid can be an immediate response, opener's rebid, or an unnecessary [to be forcing] bid at any stage of the auction.</i>
1.2	<i>Over 2NT, opener rebids 4-major if minimum, 3-new-suit as trial bid, 4-new-suit as splinter.</i>
1.3	<i>Minor-suit cue-bid shows at least 5-5 in the majors. Major-suit cue-bid shows at least 5-5 in other major + unspecified minor.</i>
1.4	